

UFOs

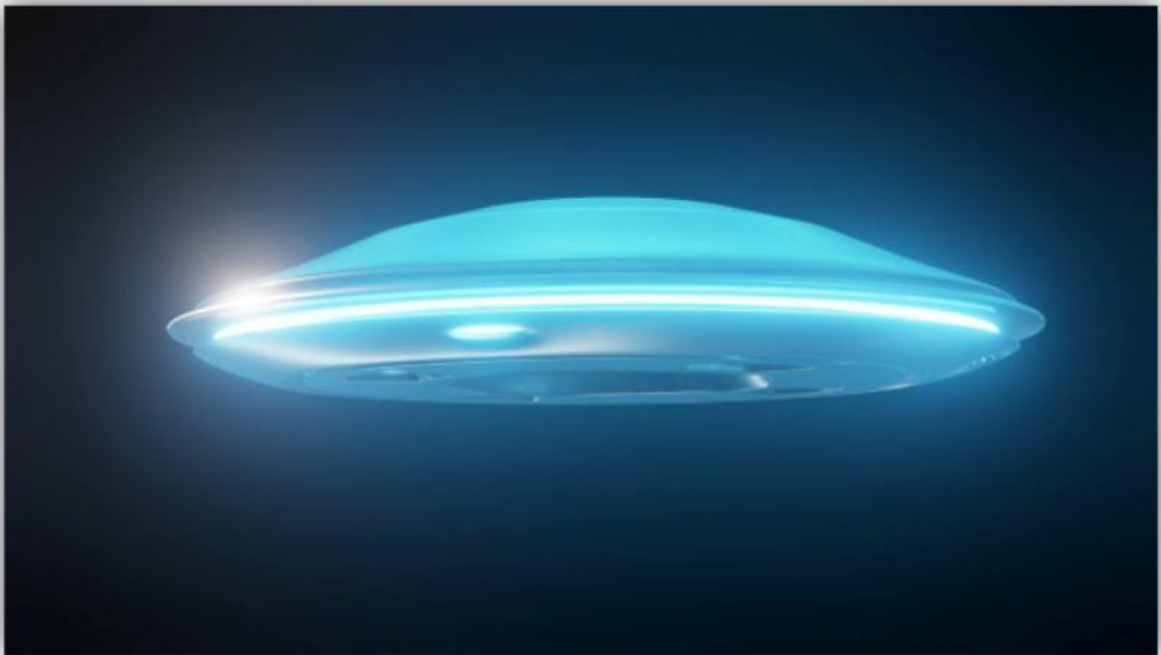


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ULTIMATE FORCING (BRIDGE) OPENINGS

1 ♣ Opening = forcing, totally artificial, 17-up hcp

1 ♦ Response = 0-11 hcp [higher responses = 12-up hcp, natural]

1 Major Rebid = 17-22 hcp, 4-card or longer suit

1NT Rebid = 18-20 hcp balanced*

2 minor Rebid = 17-20 hcp, 5-card or longer suit

2 Major Rebid = 23-up hcp, 4-card or longer suit, forcing

2NT Rebid = 23-24 hcp balanced*

3 ♣ / 3 ♦ Rebid = 21/23-up hcp, 6-card or longer suit

3NT Rebid = 8-1/2 to 10 running tricks, all suits stopped

♠ K2

♠ J10983

♥ AK

♥ 43

♦ Q106

♦ AK95

♣ AKQJ83

♣ 72

1 ♣

1 ♦


3NT

4 ♦ cue bid


4 ♥ cue bid

5 ♦ cue bid

6NT

1  Opening = forcing, promising 4 or more Diamonds or a balanced hand*

1  Response = 0-11 hcp [higher responses = 12-up hcp, natural]

1  Rebid = 12-16 hcp, 3 Spades, both minors

1NT Rebid = 15-17 hcp balanced*

2 minor Rebid = 12-16 hcp, natural

2 Major Rebid = 21-up hcp, 3 card suit, both minors

2NT Rebid = 21-22 hcp balanced*


3 minor Rebid = 21-22 hcp, natural

3  , 3  and 3NT= Splinters – both minors, 11 tricks

1  Response = 12-up hcp, 4-card or longer Spade suit

1NT Response = 12-up hcp, balanced



2  /2  Response = 12-up hcp, 5-card/4-card minor suit

2  Response = 12-up hcp, 5-card or longer Heart suit

1 Major Opening = 11-16 hcp, 4-card or longer suit




1NT Response forcing (game forcing if Responder rebids a new suit)



2NT “Raise” of Forcing NT = 15-16 hcp, 4 cards in other Major

2 over 1 Nonforcing = 8-11 hcp (or 12-13 if 2  over 1 )


2NT/higher jump shifts= transfers, 12-13 hcp (transfer raise game forcing)

1  1NT [8-up hcp]

2  2  or 3  = 14-up hcp, game forcing

2  /3  = 8-11/12-13, 3-card support

2NT = 12-13 hcp

3  = 10-11

Direct Raises of Opener's 1 of a Major opening = 4-card support

Single Raise = 6-9 points


Jump Raise = 10-11 points limit raise



Jump shift transfer = game-forcing raise


Indirect Raises promise 3-card support

1  1  ; 1NT Rebid by Opener shows 3 Spades

1NT Opening = 12-14 hcp balanced*

2  Opening = 12-16 hcp, 6 or more Clubs

2  Opening = 6-10 hcp Multi (Weak 2 in a Major, can be 5-5 Major/minor; can be 6-6 in the Majors with a 4  rebid)

2  Opening = 6-10 hcp, 5-5 in Majors


2  Opening = some Vanity Suit (AKQxxxx)


2NT relay Response


3NT Rebid = ACOL: Vanity Suit + outside Ace

2NT Opening = 25-up hcp balanced*

*** No Trumps can be 5-3-3-2 with 5-card Major.**

5stayman:  Rebid = 4 cards in one or both Majors

 Rebid = 5 Spades

NT (or 3  jump) Rebid = 5 Hearts

 Rebid = no 4-card or 5-card Major

[use Jacoby with 4 Spades and 5 Hearts]

3 of a suit Opening, to your personal taste

3NT Opening = 11 tricks missing 2 Aces or an Ace and a key King

4♣ Response = 0 or 2 Aces

4-level Rebid asks for King of that suit (4NT for Clubs)

5-level Rebid = to play, unless Responder has 2 Aces:

5NT shows 2 Non-Touching Aces (♠ & ♦ ; ♥ & ♣)

Raise shows 2 Aces of the same Rank

Cue bid of long side suit shows 2 Aces of the same Color

♠ AKQJ10765432

♠ 98

♥ 5

♥ A43

♦ -----

♦ Q109853

♣ 9

♣ A10

3NT

4♣

5♠

5NT (2 non-touching Aces)

7♠

4♦ Response = 1 minor suit Ace

4♠ or 4♥ Rebid asks for King of suit bid

a raise shows the King

4NT shows ♦ A

5♣ shows ♣ Ace

5-level Rebid = to play (or raise with trump King or ♦ King)

4NT Rebid (used for all sign-offs) asks:

5♣ = no ♣ Ace or King

5♦ = ♣ Ace

5♥ = ♦ Ace + ♣ King

3NT Opening (continued)

4♥ Response = ♥ Ace

4♠ Rebid asks for ♠ King

4NT = no ♠ King [5♠ shows ♠ King]

5♠ Rebid = to play

4NT Rebid asks for ♣ King [5♣ denies ♣ King; 5♦ shows],

if followed by Pass, 5♦ or 5♠, Opener is signing off.

5♠, 5♦ or 5♣ Rebid asks for ♦ K [raise with ♦ K, or Pass]

5♥ Rebid, forcing, asks for ♦ K

Raise to 6♥, or cue bid ♦ K

4♠ Response = ♠ Ace, no Kings, or ♦ K or ♣ K, not both

4NT Rebid asks for ♣ King [5♣ denies ♣ King; 5♦ shows],

if followed by Pass, 5♦ or 5♥, Opener is signing off.

5♥, 5♦ or 5♣ asks for ♦ K [Pass without; raise with ♦ K]

5♠ forcing, asks for ♦ K [6♠ without; 7♠ with ♦ K]

4NT Response = ♠ Ace and ♥ King

5♣ Response = ♠ Ace and ♥ and ♦ Kings

5♦ Response = ♠ Ace and ♥ and ♣ Kings

5♥ Response = ♠ Ace and ♦ and ♣ Kings

5♠ Response = ♠ Ace and all three side Kings

4 of a suit Opening, to your personal taste

4NT Opening = 6-6 in the minors

DEADWOOD

Like Minorwood, you or partner go directly – dead on – into showing Keycards without the need of a Keycard Blackwood or Kickback initiator. For example:

- | | |
|--|--------------------------|
| 1 ♠ | 1NT forcing |
| 2 ♣ | 2 ♥ game forcing |
| 3 ♥ = 3-card support | 4 ♦ = slam try in Hearts |
| 4 ♠ shows 0 or 3 Keycards | |
| 4NT shows 1 or 4 Keycards | |
| 5 ♣ shows 2 Keycards without Trump Queen | |
| 5 ♦ shows 2 Keycards with Trump Queen, Last Train | |
| 5 ♥ shows 2 Keycards with Trump Queen, forcing unless 2 Keycards are missing | |

NO TRUMP OVERCALL (OPTIONAL)

Double shows either a NT hand, a 3-suited hand, or an extra strong 1-suiter

NT Response nonforcing

Club “rebid” over NT Response shows 3-suiter

Cue bid over NT Response shows a stronger 3-suiter

A No Trump Overcall shows a Major-minor 2-suiter

A cue bid shows 2 suits of the same rank

Jump NT Overcall shows an even stronger or more distributional 2 suits of the same rank

Jerold London, September, 2021